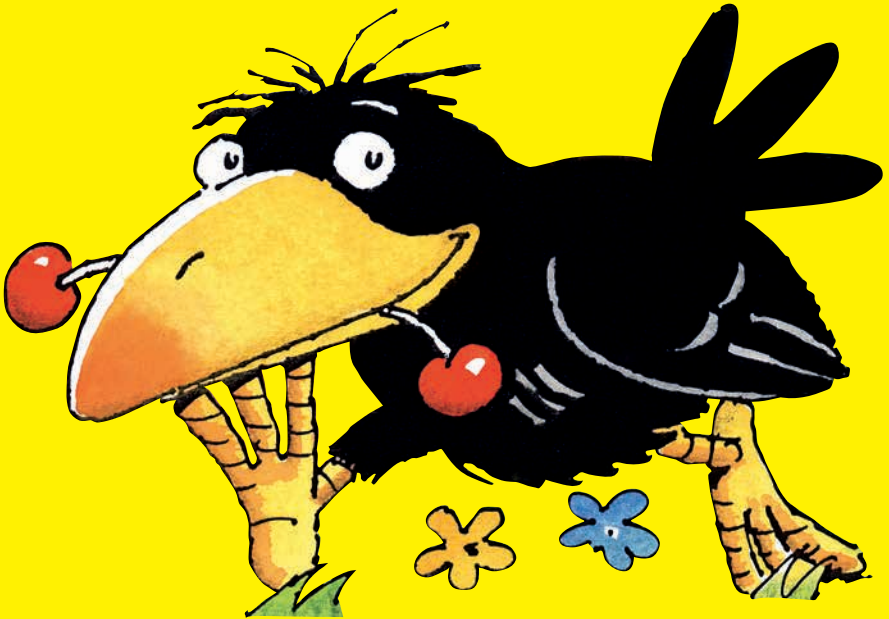




Instructions · 说明书 · Spielanleitung · Règle du jeu · Instrucciones · 게임 지침

The Little Orchard

小果园 · Obstgärtchen · Le petit verger
El Frutalito · 작은 과수원 까마귀



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The Little Orchard

A co-operative memory and color die game for 1 to 4 players ages 3 - 8.



Author: Vera Baumeister
Illustrations: Reiner Stolte
Length of the game: approx. 10 minutes

You have to help Bertha Peartree harvest the cherries. Not just we humans enjoy the cherries, but the little raven also adores the red and juicy fruit. Will you be quick enough to harvest the cherries before the raven reaches the tree?

Contents

- 1 game board
- 1 Cherry tree
- 1 raven
- 5 pairs of cherries
- 1 little basket
- 1 color die
- 15 flower cards
- 1 set of game instructions

Aim of the game

If you work as a team and prove to have a good memory you will manage to collect all the cherries before the raven reaches the tree.

*harvest the cherries
before the raven
reaches tree*

Preparation

Fold the game board up and remove all items from the box. Now fold the board back down and insert the cherry tree into the slot. Hang the pairs of cherries from the tree and put the raven on the starting square where you see his foot prints.

Shuffle the cards and spread them out in front of the box with the flower side facing up. They should not lie on top of each other. Get the color die ready. Sit in such a way that you can all clearly see the flower cards and the raven.



*set up the game board,
hang cherries,
place raven, basket,*

uncover cards

get dice ready

How to play

The player who is the best at cawing like a raven may start. If you cannot agree then the youngest player starts by rolling the dice.

roll dice 1x

What appears on the dice?

- **The red, yellow, blue, white or violet flower?**

Look for a card with a flower of the corresponding color and turn it over.

*flower =
uncover matching card*

- **The sun?**

Take any flower card and turn it over.

*sun =
uncover any card*

What appears on the backside of the card?

- **A Cherry?**

Fine! You can pick a pair of cherries from the tree and put it into the basket. Also take the turned over card and keep it face up in front of you.

*cherry =
pick cherry, keep card*

- **The cheeky raven?**

Oh, dear! The little raven hops a littler closer to the tree. Cover the card again. Take the raven and move it on a square, shouting "Caw, caw".

*raven =
move raven 1 square,
uncover card*

- **A sleeping animal?**

Hush. Be quiet not to wake up the animal. Cover the card up again.

*sleeping animal =
turn card around again*

It's the turn of the next player, in a clockwise direction, to roll the dice.

*raven reaches tree =
players lose together,
all cherries*

*harvested =
victory*

End of the game

The game ends as soon as ...

- the raven has reached the square next to the tree, pinching all the cherries. In this case the players have lost together.
- the players have picked the last cherry from the tree thus winning the game together. Now they can have a big cherry party together with Bertha Peartree.

Cherry harvesting variation

If you want, after finishing the game you can count the cards to see who has collected the most. This player is named the most hard-working cherry picker.

Raven variation

The cheeky raven has already snuck ahead one square at the beginning of the game. Now it becomes even more difficult to harvest the cherries in time. If you are brave enough, you can also move the raven two or three squares at the start of the game!

Dear Children and Parents,

After a fun round, you suddenly discover that a part of this HABA game is missing and nowhere to be found? No problem! At www.haba.de/Ersatzteile you can find out whether this part is still available for delivery.